How to Record Great Audio for Your Video

| VIDEO | AUDIO |
|--|---|
| U of A System Logo | Intro music under VO |
| Talent on camera on location. Talent is a long way from camera having to shout the lines to be heard. Text of dialogue is shown at the bottom of screen while talent is long distance from camera: | Talent: "Hello. I'm_Ricky Blair, with the U of A System Division of Agriculture Cooperative Extension Service. I am a videographer and motion graphics designer. Today I want to show you some tips about how to record great audio for your video. Tip #1: |
| Cut to: Talent is suddenly close to camera making audio better quality. | "Make sure you are standing close enough to your smart phone using the microphones on your phone. This works great. |
| Talent steps back a small amount. | I can even step back a bit, but don't get to much further away, because the further away you get, the more noise and distraction. |
| Cut to: Talent is using leaf blower while trying to talk over the noise. | Audio from camera: "If your demonstration is noisy, it's probably best to record your audio separately from your demonstration. V/O Audio over nat sound: "That will enable you to lower the volume of the noise generated by your demonstration while you describe the action. |
| Cut to: Talent CU outdoors in front of windy trees. | Audio from camera with wind noise "Sometimes when you are recording outside, wind noise is going to be a problem, especially if you are using the microphones on your smart phone. There are really 3 solutions. The first of course is to record your audio separately from your action. |
| Cut to: Talent CU outdoors in front of building. | Audio from camera no wind noise "Another solution is to try to move somewhere where you have a structure or a building that blocks the wind from hitting your microphones that are on your smartphone. |
| Cut to: Talent CU outdoors in front of building. Talent is now wearing and using a lapel mic. | "Another solution is to use a lapel mic that is attached to your smart phone. There are certain models that will fit your phone. Check our website for recommendations. |

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| Cut to: | "If you are still having trouble with wind noise, |
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| CU of lapel mic on shirt tucked behind shirt collar. | even with the lapel mic, try tucking it in behind |
| | the shirt collar to block the wind even further. |
| | , |
| | |
| Cut to: | "If you want to do a demonstration and talk |
| Talent CU on camera. Camera adjusts to show | about it on camera, then the mics on your smart |
| both talent and small area of tile floor. | phone should work fine, as long as you stay close enough. |
| Camera operator moves away from talent to WS | "But if you need to show a larger area while you |
| showing large portion of floor. Audio becomes | are doing your demonstration, then you might |
| "roomy". | be getting too far away from your action to get |
| | good audio. |
| | |
| Cut to: | "One solution is to use a lapel mic with a long |
| WS showing talent speaking during demo with | extension plugged into your phone. |
| tile floor in foreground. | extension plugged into your priorie. |
| | V/O Audio over nat sound: |
| Cut to: | "You can also of course record your voice-over |
| WS showing action with tile floor in foreground. | separate from your action. |
| | |
| Cut to: | "When you are using your webcam, the same |
| Talent sitting at computer on webcam. Head | principles apply. You want to get close enough |
| begins at bottom of the screen. As he talks, he | for good audio and good framing for your video. |
| moves closer to the camera for better audio and | |
| framing. | |
| UAEX.EDU graphic | V/O Audio over graphics: |
| | "For even more information about how to create |
| | great video, check out Kerry's video titled "Basic |
| | Video Tips" along with other information about |
| | captioning and uploading to YouTube and Facebook on our website. |
| U of A System logo | racebook off our website. |
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